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Electronic kiosk project: distributed access to e-mail and web browsing

Jeffrey Raymond

October 2000 Proceedings of the 28th annual ACM SIGUCCS conference on User services: Building the future

Publisher: ACM Press

Full text available: pdf(125.41 KB) Additional Information: full citation, index terms

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François Grize, Mehdi Aminian

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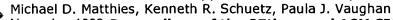
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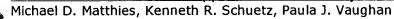
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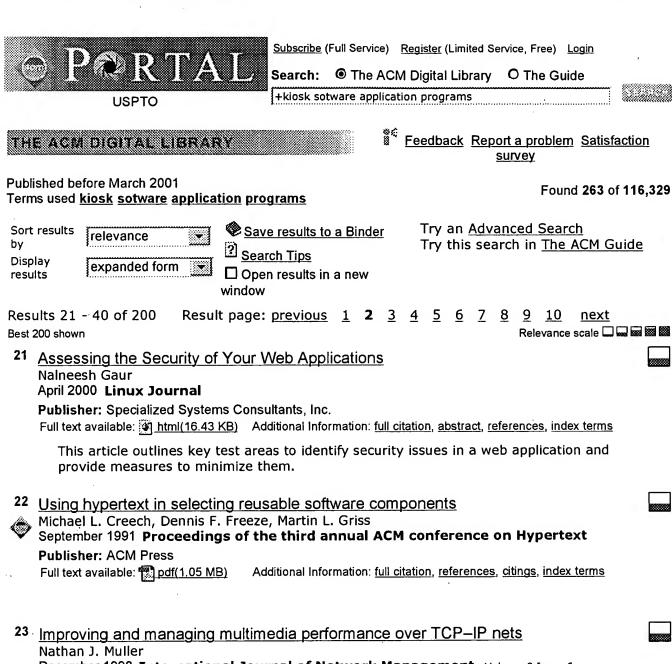
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The TCP-IP-based Internet and, consequently corporate Intranets, were not designed for multimedia traffic. This article discusses the several ways of improving multimedia performance, finding that data compression techniques are no longer the most important factor. © 1998 John Wiley & Sons, Ltd.

24 Systematic hypermedia application design with OOHDM

Daniel Schwabe, Gustavo Rossi, Simone D. J. Barbosa

March 1996 Proceedings of the the seventh ACM conference on Hypertext

Publisher: ACM Press

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Keywords: hypermedia design, interfaces, methodology, modeling, navigation, object

orientation

25	Automatic speech recognition and its application to information extraction Sadaoki Furui June 1999 Proceedings of the 37th annual meeting of the Association for Computational Linguistics on Computational Linguistics Publisher: Association for Computational Linguistics Full text available: pdf(836.05 KB) Additional Information: full citation, abstract, references	
	This paper describes recent progress and the author's perspectives of speech recognition technology. Applications of speech recognition technology can be classified into two main areas, dictation and human-computer dialogue systems. In the dictation domain, the automatic broadcast news transcription is now actively investigated, especially under the DARPA project. The broadcast news dictation technology has recently been integrated with information extraction and retrieval technology and many	
26 �	The computer sciences electronic magazine: translating from paper to multimedia W. Randall Koons, Anne M. O'Dell, Nancy J. Frishberg, Mark R. Laff June 1992 Proceedings of the SIGCHI conference on Human factors in computing systems Publisher: ACM Press Full text available: pdf(3.90 MB) Additional Information: full citation, abstract, references, index terms	
	In this paper, we discuss issues in design and usability of the IBM Computer Sciences Electronic Magazine (CSEM). The CSEM is an interactive multimedia translation of a paper magazine. It contains articles describing Computer Sciences projects at the four IBM Research Labs. Combining aspects from print, television, and computers, it is a useful vehicle for studying what we see as a completely new communication medium. We report both our design rationale in creating the magazine and the resu Keywords: electronic magazine, hypermedia, indexing, interactive design, metaphor, multimedia design, navigation, usability	
27 �		
	Keywords : builders, domain-specific languages, generators, hybrid reuse, kits, reuse	
28 �	RMM: a methodology for structured hypermedia design Tomás Isakowitz, Edward A. Stohr, P. Balasubramanian August 1995 Communications of the ACM, Volume 38 Issue 8 Publisher: ACM Press Full text available: pdf(20.01 KB) Additional Information: full citation, references, citings, index terms, review	
29	DVI—a digital multimedia technology	

٥	G. David Ripley July 1989 Communications of the ACM, Volume 32 Issue 7 Publisher: ACM Press	
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	A digital presentation technology that manages anything from text to full-motion video has the potential of expanding the usefulness of personal computers, while rendering them less intimidating.	
30	Charles Wiecha, Stephen Boies August 1990 Proceedings of the 3rd annual ACM SIGGRAPH symposium on User interface software and technology Publisher: ACM Press	
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32 �	Garbage collection of timestamped data in Stampede Rishiyur S. Nikhil, Umakishore Ramachandran July 2000 Proceedings of the nineteenth annual ACM symposium on Principles of distributed computing Publisher: ACM Press Full text available: pdf(856.49 KB) Additional Information: full citation, abstract, references, index terms	
	Stampede is a parallel programming system to facilitate the programming of interactive multimedia applications on clusters of SMPs. In a Stampede application, a variable number of threads can communicate data items to each other via channels, which are distributed, synchronized data structures containing timestamped data such as images from a video camera. Channels are not queue-like: threads may produce and consume items out of timestamp order; they may produce	
33 �	DOLORES: a system for logic-based retrieval of multimedia objects Norbert Fuhr, Norbert Gövert, Thomas Rölleke August 1998 Proceedings of the 21st annual international ACM SIGIR conference on Research and development in information retrieval Publisher: ACM Press Full text available: pdf(1.69 MB) Additional Information: full citation, references, citings, index terms	
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37	Putting Together the Technical Program Kate Ehrlich October 1994 ACM SIGCHI Bulletin, Volume 26 Issue 4 Publisher: ACM Press Full text available: pdf(231.33 KB) Additional Information: full citation, abstract Why do people go to a local SIG meeting? To meet their friends, hear the local gossip, pick up a few tips or have a night out? It could be any number of things. Ultimately, what draws people to a local SIG meeting is the quality of the speakers and topics. In this issue, we look at some of the work that goes on behind the scenes to create a technical program that is stimulating and retains local color and interest.	
38	An overview of programs and projects at the rehabilitation research and development center D. L. Jaffe October 1994 Proceedings of the first annual ACM conference on Assistive technologies Publisher: ACM Press Full text available: pdf(732.71 KB) Additional Information: full citation, abstract, references, index terms The mission of the Rehabilitation Research and Development Center is to improve the independence and quality of life for disabled veterans through the creation and application of emerging technologies. In support of this mission, the Center develops concepts, devices, and techniques for in-house testing, national evaluation, and technology transfer leading to commercial production. This presentation will detail the Center's design/development process and technology transfer strategies using	
39	Information services: Multimedia integration in the RACE BANK multimedia broadband cooperation projects Norbert Luttenberger October 1993 Proceedings of the 1993 conference of the Centre for Advanced Studies on Collaborative research: distributed computing - Volume 2 Publisher: IBM Press Full text available: pdf(754.53 KB) Additional Information: full citation, abstract, references Within the framework of the European research programme RACE a project called BANK ("Banking Applications using IBC Network") has been established. In this project, two	

major European banks cooperate with three software houses, a telecom supplier and an IT supplier with the goal of investigating and prototyping a multimedia banking self-service terminal. This terminal will allow the banks to offer their customers both high-quality, eye-catching information on banking services and the opportunity ...

40 Creating a CD-ROM from scratch: a case study



Brian J. Thomas

October 1994 Proceedings of the 12th annual international conference on Systems documentation: technical communications at the great divide

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